**Mandatory Hands On**

**Scenario 1:** The bank needs to process monthly interest for all savings accounts.

* + **Question:** Write a stored procedure **ProcessMonthlyInterest** that calculates and updates the balance of all savings accounts by applying an interest rate of 1% to the current balance.

CREATE OR REPLACE PROCEDURE ProcessMonthlyInterest AS

BEGIN

FOR acc IN (SELECT AccountID, Balance

FROM Accounts

WHERE AccountType = 'Savings')

LOOP

UPDATE Accounts

SET Balance = Balance + (acc.Balance \* 0.01)

WHERE AccountID = acc.AccountID;

END LOOP;

COMMIT;

END;

**Scenario 2:** The bank wants to implement a bonus scheme for employees based on their performance.

* + **Question:** Write a stored procedure **UpdateEmployeeBonus** that updates the salary of employees in a given department by adding a bonus percentage passed as a parameter.

CREATE OR REPLACE PROCEDURE UpdateEmployeeBonus(

p\_DepartmentID IN NUMBER,

p\_BonusPercent IN NUMBER

) AS

BEGIN

UPDATE Employees

SET Salary = Salary + (Salary \* p\_BonusPercent / 100)

WHERE DepartmentID = p\_DepartmentID;

COMMIT;

END;

**Scenario 3:** Customers should be able to transfer funds between their accounts.

* + **Question:** Write a stored procedure **TransferFunds** that transfers a specified amount from one account to another, checking that the source account has sufficient balance before making the transfer.

CREATE OR REPLACE PROCEDURE TransferFunds(

p\_FromAccountID IN NUMBER,

p\_ToAccountID IN NUMBER,

p\_Amount IN NUMBER

) AS

v\_FromBalance NUMBER;

BEGIN

-- Get balance of source account

SELECT Balance INTO v\_FromBalance

FROM Accounts

WHERE AccountID = p\_FromAccountID;

-- Check sufficient balance

IF v\_FromBalance < p\_Amount THEN

RAISE\_APPLICATION\_ERROR(-20001, 'Insufficient funds in source account.');

END IF;

-- Deduct from source

UPDATE Accounts

SET Balance = Balance - p\_Amount

WHERE AccountID = p\_FromAccountID;

-- Add to destination

UPDATE Accounts

SET Balance = Balance + p\_Amount

WHERE AccountID = p\_ToAccountID;

COMMIT;

END;